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(54) **TANGIBILITY VISUALIZATION OF VIRTUAL OBJECTS WITHIN A COMPUTER-GENERATED REALITY ENVIRONMENT**

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(57) **ABSTRACT**

The present disclosure relates to techniques for providing tangibility visualization of virtual objects within a computer-generated reality (CGR) environment, such as a CGR environment based on virtual reality and/or a CGR environment based on mixed reality. A visual feedback indicating tangibility is provided for a virtual object within a CGR environment that does not correspond to a real, tangible object in the real environment. A visual feedback indicating tangibility is not provided for a virtual representation of a real object within a CGR environment that corresponds to a real, tangible object in the real environment.